Fire Area R Simulator I



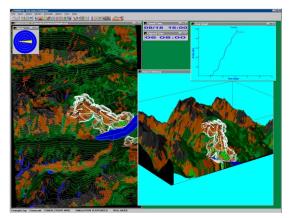
USDI-NPS ~ USDA-FS, Fire Behavior Research, Fire and Aviation Management, Systems for Environmental Management, Joint Fire Sciences Program

What is it?

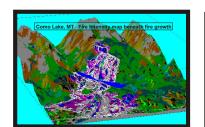
A fire growth simulation program for PCs. It simulates the spread and behavior of fires under conditions of variable terrain, fuels and weather

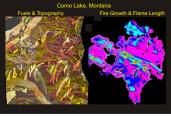
What type of information will you find?

- * Adjustable time and space resolution for fire spread calculations * Active display of the fire perimeter and fire behavior * 2D & 3D rendering of landscape and active fire perimeter * Graphical and tabular output of area and perimeter * Multiple ignitions as points, lines
- * Graphical and tabular output of area and perimeter * Multiple ignitions as points, lines or areas * Output can be exported to GIS * Interactive editing of fuels and fire barriers on landscape * Use of weather information for dynamic fuel moisture calculations
- * Use of multiple weather and wind streams * Spotting, surface fire, and crown fire behavior
 - * Post-frontal combustion and smoke production



Graphical display on PC





Analysis and Display using GIS

How can it help you?

- * Project short and long-term fire behavior * Plan for potential fires
- * Communicate wildland urban interface concerns

Interested?

www.fire.org

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